Lone Wolf Action Chart

Book Name

Kai Rank

- ◊ 1 Novice
- ◊ 2 Initiate
- ◊ 3 Doan
- ◊ 4 Acolyte
- ◊ 5 Initiate
- ◊ 6 Aspirant
- ◊ 7 Guardian
- ◊ 8 Warmarn
- ◊ 9 Savant
- ◊ 10 Master

Kai Disciplines

- ◊ Camouflage
- ◊ Hunting
- ◊ Sixth Sense
- ◊ Tracking
- ◊ Healing
- ◊ Weaponskill
- ◊ Mindshield
- ◊ Mindblast
- ◊ Animal Kinship
- ◊ Mind Over Matter

Weapon Skilled In

- ◊ Axe
- ◊ Dagger
- ◊ Quarterstaff
- ◊ Spear
- ◊ Warhammer
- ◊ Broadsword
- ◊ Mace
- ◊ Short Sword
- ◊ Sword
- ◊ Bow

Weapons

1.

2.

◊ Quiver
Arrows:

+2 CS for correct Weaponskill,
-4 CS for no weapon

Backpack Items

1.
2.
3.
4.
5.
6.
7.
8.
9.
10.

Special Items

Belt Pouch

(Maximum 50 GC)

Combat Skill

Base:

Current:

Endurance

Base: Initial:

Current:

Combat Record

Lone Wolf		Combat Ratio	Enemy		
CS	EP		CS	EP	Name

Sections

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Lone Wolf Action Chart

Book Name

Kai Master Rank

- ◊ 1 Kai Master
- ◊ 2 Kai Master Senior
- ◊ 3 Kai Master Superior
- ◊ 4 Primate
- ◊ 5 Tutelary
- ◊ 6 Principalin
- ◊ 7 Mentora
- ◊ 8 Scion-Kai
- ◊ 9 Archmaster
- ◊ 10 Kai Grand Master

Kai Master Disciplines

◊ Weaponmastery	Fire
◊ Animal Control	Light
◊ Curing	Light
◊ Invisibility	Solaris
◊ Huntmastery	Fire,Sol
◊ Pathsmanship	Solaris
◊ Psi-Surge	Spirit
◊ Psi-Screen	Spirit
◊ Nexus	Spirit
◊ Divination	Spirit

Weapons Skilled In

◊ Axe	◊ Broadsword
◊ Dagger	◊ Mace
◊ Quarterstaff	◊ Short Sword
◊ Spear	◊ Sword
◊ Warhammer	◊ Bow

Weapons

1.

2.

◊ Quiver
Arrows:

+3 CS for correct Weaponmastery,
-4 CS for no weapon

Backpack Items

1.
2.
3.
4.
5.
6.
7.
8.
9.
10.

Special Items

Belt Pouch

(Maximum 50 GC)

Combat Skill

Base:

Current:

Combat Record

Lone Wolf		Combat Ratio	Enemy		
CS	EP		CS	EP	Name

Endurance

Base: Initial:

Current:

Sections

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Lone Wolf Action Chart

Book Name

Grand Master Rank

- ◊ 1 Kai Grand Master Senior
- ◊ 2 Kai Grand Master Superior
- ◊ 3 Kai Grand Sentinel
- ◊ 4 Kai Grand Defender
- ◊ 5 Kai Grand Guardian
- ◊ 6 Sun Knight
- ◊ 7 Sun Lord
- ◊ 8 Sun Thane
- ◊ 9 Grand Thane
- ◊ 10 Grand Crown
- ◊ 11 Sun Prince
- ◊ 12 Kai Supreme Master

Grand Master Disciplines

- ◊ Grand Weaponmastery
- ◊ Animal Mastery
- ◊ Deliverance
- ◊ Assimilance
- ◊ Grand Huntmastery
- ◊ Grand Pathsmanship
- ◊ Kai-Surge
- ◊ Kai-Screen
- ◊ Grand Nexus
- ◊ Telegnosis
- ◊ Magi-Magic
- ◊ Kai-Alchemy

Weapons Skilled In

- ◊ Axe
- ◊ Dagger
- ◊ Quarterstaff
- ◊ Spear
- ◊ Warhammer
- ◊ Broadsword
- ◊ Mace
- ◊ Short Sword
- ◊ Sword
- ◊ Bow

Weapons

1.

2.

◊ Quiver
Arrows:

+5 CS for correct Grand Weaponmastery

Backpack Items

1.
2.
3.
4.
5.
6.
7.
8.
9.
10.

Special Items

1.
2.
3.
4.
5.
6.
7.
8.
9.
10.
11.
12.

Belt Pouch

(Maximum 50 GC)

Combat Skill

Base:

Current:

Combat Record

Lone Wolf		Combat Ratio	Enemy		
CS	EP		CS	EP	Name

Endurance

Base: Initial:

Current:

Sections

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